Unit 1 – Media Language

Denotation – the literal interpretation of something, cannot be argued
Connotation – interpretation of something, can be argued, is often affected by culture and societal expectations
Sign – the thing that is being used to convey meaning
Signifier – things that give meaning (like denotation) – example – a red apple
Signified – the mental concept (like connotation) – example – apples are healthy, could be 1 of your 5-a-day
Icon – a signifier that physically resembles the signified – example – male / female toilet signs
Symbol – a signifier that cannot exist without the signified – example – peace symbol
Index – a signifier that represents the signifier but is culturally learned / different
Barthes – media theorist who discusses signifiers and signified

Extreme Close Up – focuses attention on a body part to show character discomfort

Close Up – full head shot to focus attention on one thing, establishes relationship with the character and their thoughts / feelings

Mid Shot - stomach area upwards, shows some details of movement/action, allows us to focus on dialogue

Long Shot - full body shot, draws attention to costume, location, perspective, suggests the action is more important than what is being said

Wide Shot - so far from the subject, often used as establishing shot, suggests location

High Angle - shot looking down on the subject, suggests subject is weak

Low Angle - shot looking up at subject, suggests subject is powerful

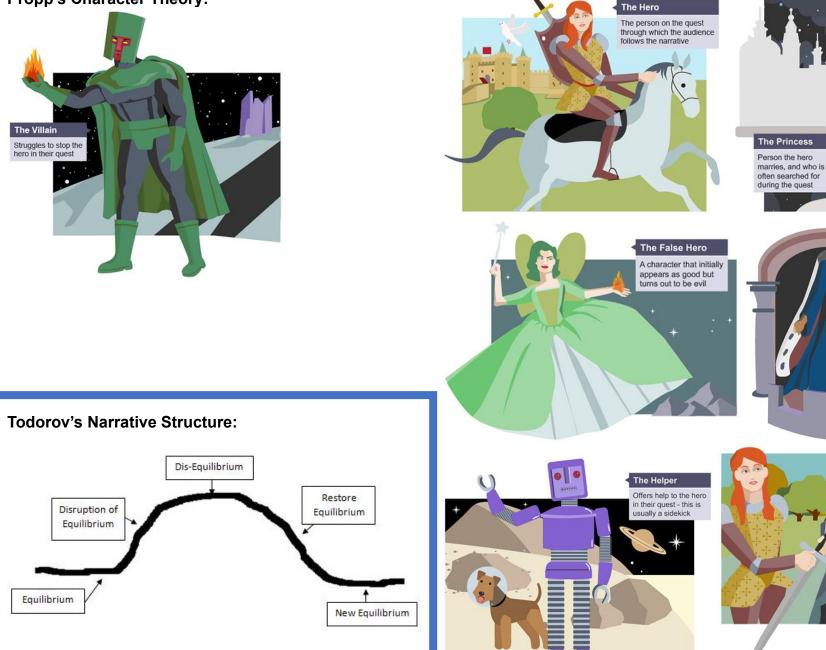
Canted - unusual angle to camera, suggesting off-balance, can suggest fear, drugs/drink, or irregularity

Two Shot - two subjects are in the frame equally, suggests relationships between the two

Point of View (POV) - we see what the character is seeing, shows relationships to the subject

Bird's Eye – a view from above a sequence, suggests distance and scale

Propp's Character Theory:



The Dispatcher The person that sends the hero on their quest

The Donor

Prepares the hero

for their quest

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